

# SERVICE LEARNING IN THE CLASSROOM: USING COMPASS EDUCATION SYSTEMS THINKING TOOLS



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## LEARNING PLAN OVERVIEW

<b>Subject(s)</b>	<ul style="list-style-type: none"> <li>• Service Learning</li> <li>• Global Citizenship Education</li> <li>• Sustainable Development Project</li> </ul>
<b>Grade Level (s)</b>	<ul style="list-style-type: none"> <li>• Lower Primary (ages 6-7)</li> <li>• Upper Primary (ages 8-11)</li> <li>• Middle School (ages 12- 13)</li> </ul>
<b>Systems Tool(s)</b>	<ul style="list-style-type: none"> <li>• Sustainability Compass</li> <li>• Systems Iceberg</li> <li>• Behavior Over Time Graphs</li> <li>• Systems Mapping or Causal Loop Diagrams</li> </ul>
<b>Purpose of Using Tool</b>	<ul style="list-style-type: none"> <li>• Critical Thinking</li> <li>• Discussion</li> <li>• Action Planning</li> <li>• Reflection</li> </ul>
<b>Summary</b>	For students to expand the range of choices available for solving a problem by broadening their thinking and helping them articulate problems in new and different ways.

## Learning Objectives

- To learn about and apply systems thinking tools
- To foster perspective-taking, raise questions, and surface areas for further inquiry
- To make informed decisions and take action to make a difference

## Material and Settings

- Writing equipment
- Copies of Sustainability Compass and Systems Iceberg (optional)

- Whiteboard and computer
- Classroom and/or outdoor setting

## Learning Context

Service learning in a fourth-grade class involves integrating community service projects with classroom learning to enhance students' understanding of social responsibility and foster their personal growth. In this context, students actively participate in hands-on activities that benefit the community while also reinforcing academic concepts and skills.

## Purpose of Using the Systems Thinking Tools

The Systems Iceberg and Sustainability Compass tools allow students to take a deeper look at the events, concerns, and issues that matter to them and notice in the community.

Also, these tools enable them to see the whole system, 'to get the whole story', and help them formulate more effective questions and responses to new situations.

## Learning Plan Step-by-step Description

1. Ask students to either identify a new issue that is of concern to them in the community and is connected to the chosen SDGs or continue with the ones previously identified.
2. In previous 'collaborative' groups or new groups, have them describe the problem from all four levels of the iceberg: events, patterns, systems & structure, and mental models.
3. Each group assigns a scribe or takes turns completing the Systems Iceberg. You might want to ask students to be responsible for different roles: scribe, facilitator, presenter, and timekeeper.
4. Encourage students to have a brief discussion about their Systems Iceberg. The 'presenter' from each group can present the group's work to the whole group. Students can ask questions and share observations and comments.
5. Each group return to their Systems Iceberg Model and highlight leverage points within the systems & structure and mental models identified.
6. Students brainstorm an action they would like to take to make a positive change. They select different leverage points for the action.
7. For each leverage point, students justify their choice and explain how it might impact their action.
8. Instruct students to revise their action plan or plan for action using the Five Stages of Service Learning.

**Introduce the Five Stages of Service Learning**

1. Students revisit and think critically about their Systems Iceberg Model and prepare and plan for action resulting from identified leverage points. Complete the Five Stages of Service Learning to make an impactful and sustainable change: complete their investigation, prepare, plan, take action, reflect, and demonstrate their learning by creating a loop diagram to tell their story.
2. Students reflect on how the Systems Iceberg Model helped to 'get the whole story', to see the whole system, and identify leverage points within the system.

**REFLECTION****Plusses**

Throughout each project duration, students had the opportunity to apply their knowledge of the Systems Thinking Tools in real-world settings and develop essential skills like critical thinking, problem-solving, collaboration, and communication. They conducted research, analyze data, and presented their findings to the broader community. The integrated approach of the tools ensured that academic learning is complemented by practical experiences that have a tangible impact on the environment and the local community.

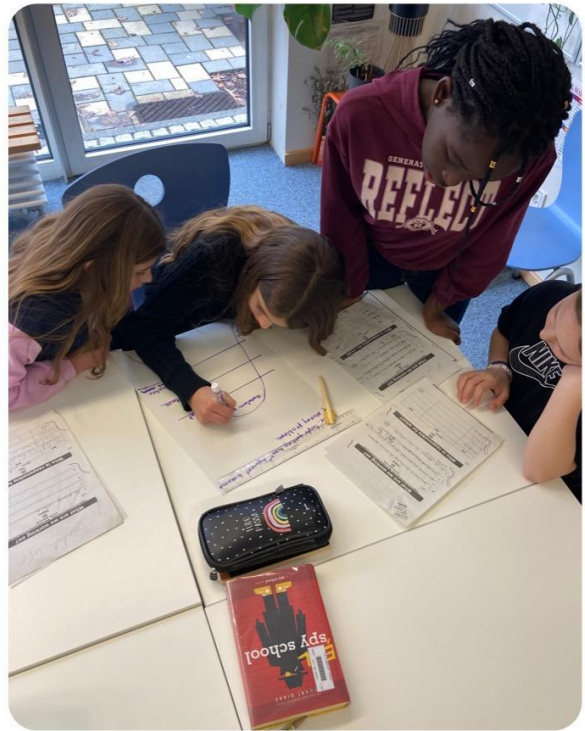
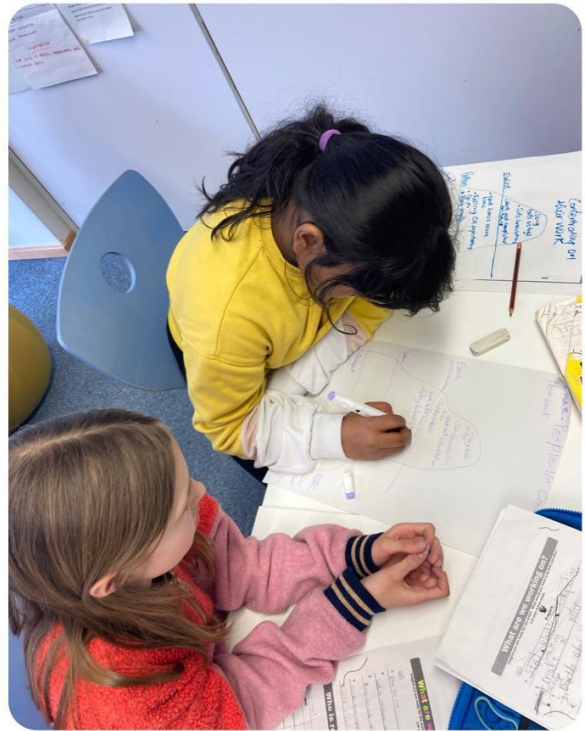
**Areas for Improvement**

Time was a constraint.

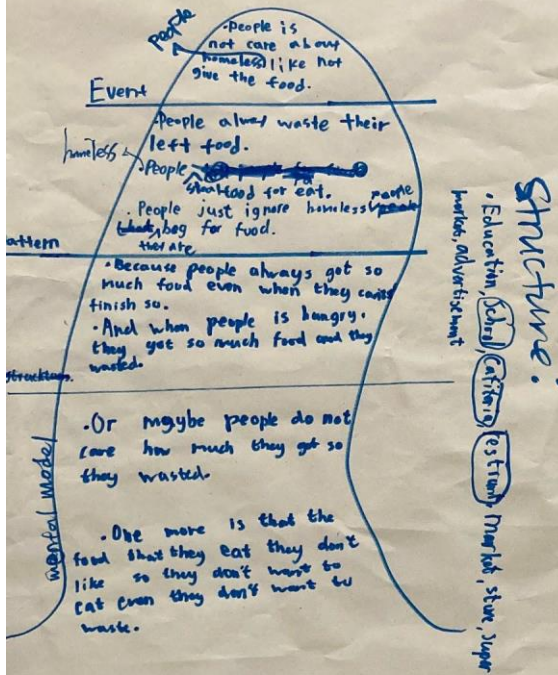
Finding the perfect balance for students to go deeper in their thinking and actually completing their actions was tricky. There's definitely area for improvement, recognising when to move students along while reinforcing the importance of applying the Systems Thinking tools.

# EVIDENCE



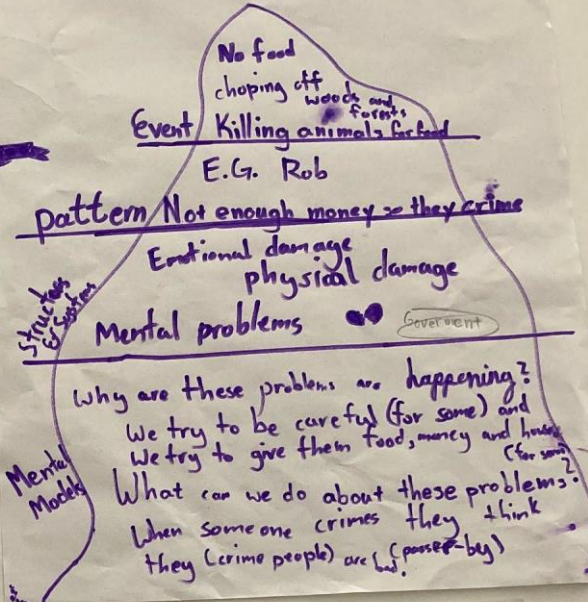


ISSUE: people just throw the left food. 50g#2



ISSUE: People not having enough money

Jiwoe Leon



**What are we working on?**  
Imagine you are ready for the action. What would you have to do first and after?  
List your action steps.

Prepare

- I will make the food delivery in to half out the 2 people can eat.
- I will make more rice by making one rice into 1/3
- If food delivery I will give 1/4 to some animals and other life.
- I will eat all the food we don't waste it.

**Who is responsible for what?**

Plan (Mentor: )

WHO	WHAT	WHEN
Carroll	Gift food for more life	20 years later
Jiwoe	Food delivery	50 years later
	Stop killing cows, sheep, pig	50 years later

Jiwoe Jiwoe

**CHANGEMAKER: Five Stages of SERVICE LEARNING**

"The power to investigate is a great public trust."

What community need concerns or matters to you?

That ever you feels included  
That people can have a fine on public eating place  
Trees does not cut down again by people.

List three topics. Listen to others and add three more from the conversation

Life and water  
clean water  
Zero hunger  
No to vertis  
Reduct inequality

Stage Two: Preparation and Planning

I will take action by treating by picking up trash so no animals eat it.  
Have been life on land  
We will also make a club so people can see the world by and time with their...

ISSUE: People getting treated different because of money problems.

Sabela, Harper, Emma, Beulah.

**Events**

- Homeless people sleeping on cardboard
- children dying
- children going to school

**Patterns**

- People are dying because they don't have money to take care of themselves
- Children dying
- Kids aren't going to school

**Structure and events**

- train station
- city streets
- Bus stations stop
- Next to shops
- rich people want to eat their state
- to do anything

**Mental Models**

- Thinks it is sad and not okay
- Rich people think that poor people don't deserve respect.

ISSUE: People not completing their work

SDG #4

**Events**

- Using tools as toys
- Side conversations
- Work not completed on time
- Copying others
- Playing games in class

**Patterns**

- Work takes more time
- Falling behind G4 expectations
- If one person is finished that person distracts others

**Structure and Systems**

- Schedule
- Talkative People
- Thinking about our things about
- School
- Classroom
- Essential Agreements

**Mental Models**

- Disrespect
- Playing
- Being in your own world / zoning out
- Using tools as toys
- Education not taken seriously
- Have fun with friends and not listening to teacher
- School is a place where you learn and have fun

Issue: Peace, Justice, and Inequality

Crime SDG 16

**Events**

- People committing crimes
- Violence for poor people to get money
- Selfish people
- Robbing

**Patterns**

- Addiction to violence
- Robbing the same street and houses
- doesn't make the community feel safe with the sound of the police
- homeless people breaking in to cars to sleep

**Structure**

- Benches that have spikes or a handle so homeless people can't sleep on the benches and windows
- card board left on the street that homeless people use as shelter
- lack of employment
- lack of education
- Government
- Organizations
- Police
- Home

**Mental Models**

- Others have more money and resources than the people that commit crime
- Survival - they see people doing violence and they think
- Family Support violence is the only way to survive.
- Good education

SDG #7 Issue: Wasting Energy

**Events**

- people don't turn off the lights.
- Non renewable resources are being used more than renewable resources.

**Patterns**

- Many classrooms keep the light on during the day.
- People using non-rechargeable batteries
- People keeping their screen bright.
- People charging their phones overnight.

**Structures and Systems**

- Factories
- Power plants
- Solar panels, wind mills, Hydro power plants, bio fuels.
- Companies and Businesses
- Government

**Mental Models**

- People are thinking that the amount of energy (light) they are keeping on is only small amount of energy.
- People think only themselves and try to make them selves more comfortable to see the screen clearly.
- People are keep buying expensive devices that harm environment like brand new